

Who am I?

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Programs

- Everything that happens on a computer is done by a program
- A program is a set of instructions that tells the computer exactly what to do
- Computers very literal only do what the program tells them to do

Why program?

- Increases flexibility: can analyze what you want, not just what somebody else thought was smart
- Solve problems such as
 - Files being in the wrong format
 - Extract subsets of data
 - Modify data according to criteria
 - Chain other programs together in a pipeline

How to program

- · Program: ordered set of instructions
- Programming can be compared to a:
 - Cooking recipe
 - Ikea furniture instructions
 - Lab protocol
- Programming language: instruction set

How to make a program

- Need a programming language
- Programming language dictates the set of available instructions
- Several types of languages several types of instruction sets
- Some languages require the program to be compiled before running, others interpreted on the fly

Interpreted languages

- Program interpreted "on-the-fly"
- Programs often called scripts
- Example of interpreted languages:
 - General purpose: perl, python
 - Special purpose: R
- Possible disadvantage: can be slower than compiled programs.

About python

- General purpose programming language, created in 1991
- Goal: be very concise and enable clear programming
- · Designed to be very readable because
 - Easier to find bugs
 - Easier to understand later
 - Easier to maintain
 - Easier to learn

Interactive vs. batch mode

- Python can be used interactively
- · Useful for testing etc
- Most common: save code in text file, run with python
- · Called batch mode

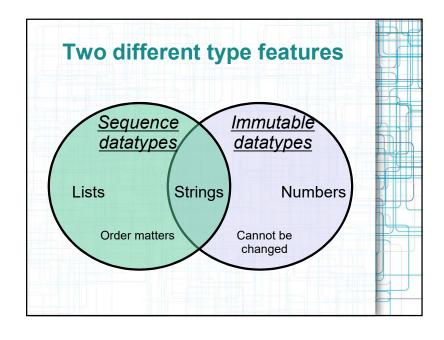
[karinlag@freebee]~% module load python2 [karinlag@freebee]~% python Python 2.7.10 (default, Jul 1 2015, 11:02:23) [GCC Intel(R) C++ gcc 4.4 mode] on linux2 Type "help", "copyright", "credits" or "license" for more information. >>> >>> print 2+2 4 >>> print 2*6 12 >>> print "Hello World" Hello World >>> print len("Hello World") 11 >>> Task: log in to freebee, run this example.

Creating script

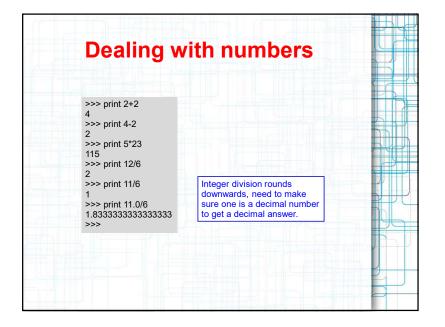
- · A script is code in a file which is run
- Create script file (use nano etc)
 - Insert different calculations
 - Save the file as first.py
- Run script
- Note: in script have to use print to get results
- Print more things: use comma between elements

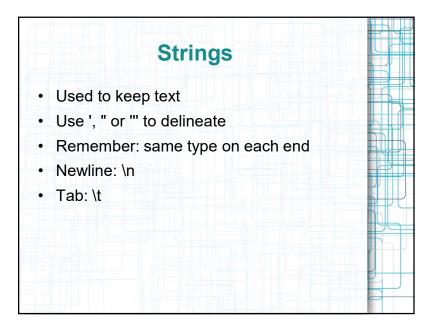
Python data types

- Data type: the different kinds of data that python can deal with
- Numbers: integers and floats (decimal numbers)
- Strings: text
- Lists: ordered collection of elements
- · Dictionaries: mapping elements
- Python has additional types not discussed in this course



Python operators TABLE 2.1: Arithmetic-Style Operators Symbol Description + Addition - Subtraction * Multiplication / Division ** Exponentiation % Modulus (remainder)





String operations • "string".replace("X", "Y") - Replaces all Xes with Ys in string • "string".count("X") - Counts all occurrences of X in string • "string".find("X") - Reports where the first occurrence of X is in string – zero based • "string".split("character") - Splits string on all occurrences of X in string, default is whitespace (tab, space) • Concatenate: word1 + word2

String examples >>> print "Abracadabra".replace("a","X") 'AbrXcXdXbrX' >>> print "Abracadabra".count("a") 4 >>> print "Abracadabra".find("a") 3 >>> print "Abracadabra".split("a") ['Abr', 'c', 'd', 'br', "] >>> print "Abracadabra" + "AliBaba" 'AbracadabraAlibaba'

String questions Have string "ATG,GTC,GGC" How do you do the following: Count how many Gs the string contains? Replace all Ts with Us Split the string on commas >>> print "ATG,GTC,GGC".count("G") 4 >>> print "ATG,GTC,GGC".replace("T", "U") 'AUG,GUC,GGC' >>> print "ATG,GTC,GGC".split(",") ['ATG', 'GTC', 'GGC'] >>>

Variables

- A variable is used to carry data in a program
- · Naming variables:
 - Letters, numbers and _
 - CasE sEnsitive
 - Numbers may not be first
 - Some words are reserved
 - Convention: small letters, underscore to separate words

Reserved words del from not try while elif global None as assert else if with or import yield break except pass class exec in print continue finally is raise for lambda def return

Using variables

<u>Variable assignment</u>: giving a variable a value, i.e. specifying the content of the variable

>>> a = 2 >>> b = 3 >>> print a*b 6 >>> print a = "Hello" >>> print b = "World" >>> print a, b Hello World

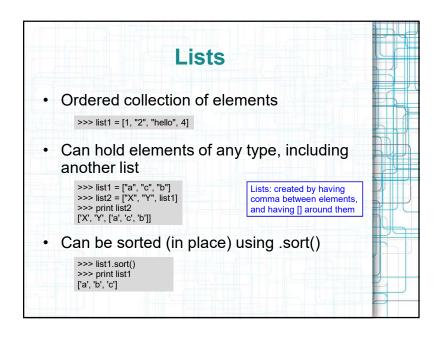
- We are using the variable instead of the string or number itself
- Can do the same thing to another string or number

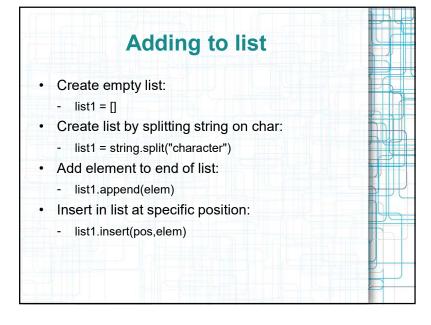
Dynamic, strong typing

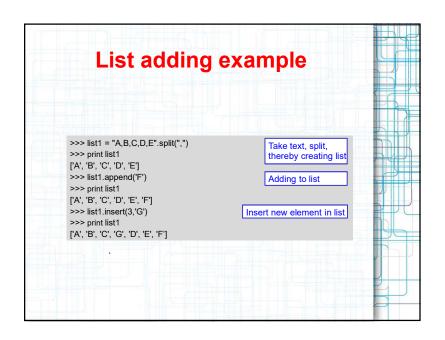
>>> a = 2
>>> print a
2

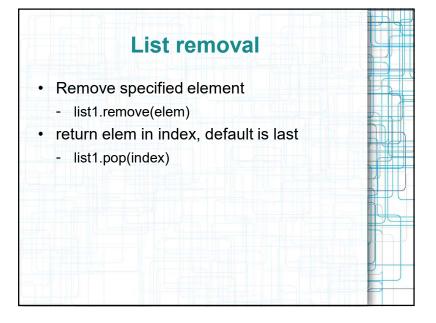
>>> print a/2
1
>>> a = "Hello"
>>> print a
Hello
>>> print a/2
Traceback (most recent call last):
File "<stdin>", line 1, in <module>
TypeError: unsupported operand type(s) for /: 'str' and 'int'
>>>

- · Dynamic: no need to specify type
- Strong: python objects if we do something a type does not support









Input from command line

- Input is stored in list called sys.argv
- Everything after script name on command line is in list called sys.argv

[karinlag@freebee]~/teaching% cat sys_argv.py import sys print sys.argv [karinlag@freebee]~/teaching% python sys_argv.py a b c [sys_argv.py, 'a', 'b', 'c'] [karinlag@freebee]~/teaching% python sys_argv.py 1 2 ['sys_argv.py', '1', '2'] [karinlag@freebee]~/teaching%

· To use: import sys on top

A command line calcuator

- Task: create program that takes two words in on command line, glues them together, outputs the results.
- Do: open nano, and write in the code in the box below, save as add.py
- Run: python add.py word1 word2

print sum

import sys

first = sys.argv[1]
second = sys.argv[2]
sum = first + second

Type conversions

- Everything that comes in from the command line is a string
- · How to convert:
 - int(X)
 - · string cannot have decimals
 - · floats will be floored
 - float(X)
 - str(X)

Command line calculator cont.

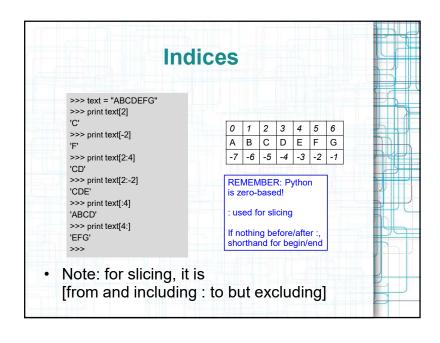
- Have to convert the input to add them together
- How: newVariable = int(inputedValue)
- · newVariable now contains value as an int

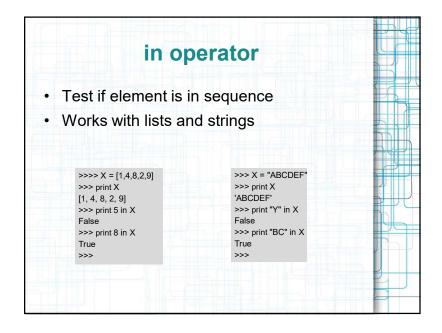
import sys

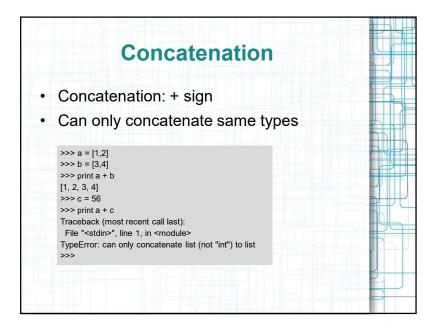
first = int(sys.argv[1]) second = int(sys.argv[2])

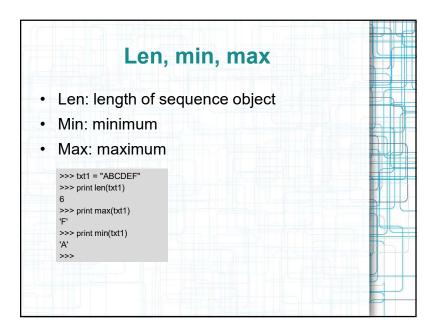
sum = first + second print sum

Sequence methods Works on strings and lists Indexing Index starts at zero Negative indices go from right edge Slicing Can access portions of sequence using indices In operator – test for membership Concatenation – add two together with + Len, min, max



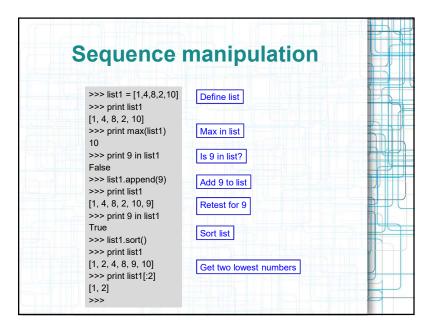






Sequence manipulation questions

- Have the list [1,4,8,2,10]
 - Find the maximum number
 - Find out if the number 9 is in the list
 - Add the number 9 to the list
 - Is number 9 in the list now?
 - Use sort to find the two lowest numbers



Dictionaries

- · Stores unordered, arbitrarily indexed data
- · Consists of key-value pairs
 - dict = {key:value, key:value, key:value...}
- Note: keys must be immutable!
 - ergo: numbers or strings
- Values may be anything, incl. another dictionary
- Mainly used for storing associations or mappings

Create, add, lookup, remove

Creation:

Dictionary: created by : between key:value, comma between pairs, and {} around everything.

- mydict = {} (empty), or
- mydict = { mykey:myval, mykey2:myval2 }
- Adding:
 - mydict[key] = value
- Lookup:
 - mydict[key]
- Remove:
 - del mydict[key]

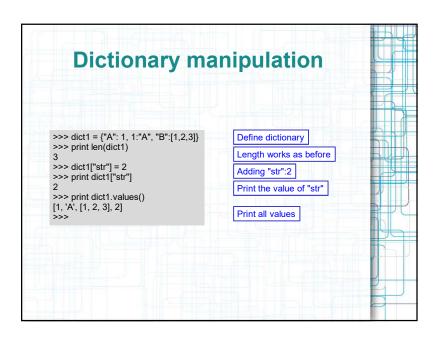
Dictionary methods

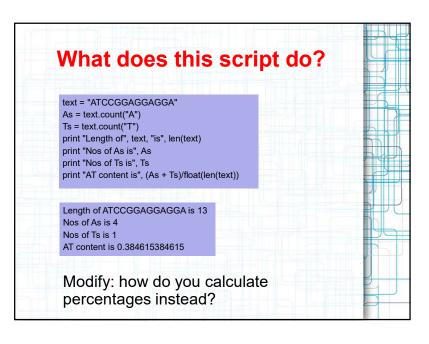
- All keys:
 - mylist.keys() returns list of keys
- All values:
 - mydict.values() returns list of values
- All key-value pairs as list of tuples:
 - mydict.items()
- · Get one specific value:
 - mydict[key]
- · Test for presence of key:
 - key in mydict returns True or False

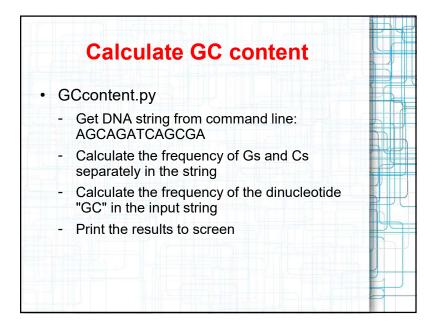
Dictionary example >>> dict1 = {} Define dictionary >>> dict1["georg"] = "kate" >>> print dict1 Add to dict {'georg': 'kate'} >>> dict1["blue"] = 4 >>> print dict1 {'blue': 4, 'georg': 'kate'} >>> dict1[5] = "red" >>> print dict1 {'blue': 4, 5: 'red', 'georg': 'kate'} >>> print dict1["blue"] Lookup key 5 >>> print dict1.keys() Show all keys ['blue', 5, 'georg'] >>> print dict1.values() Show all values [4, 'red', 'kate'] >>> print "georg" in dict1 Test if element is in dict. NOTE: only looks in keys, >>> print "kate" in dict1 not values. False

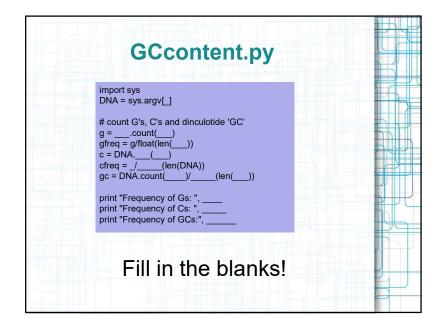
Dictionary questions

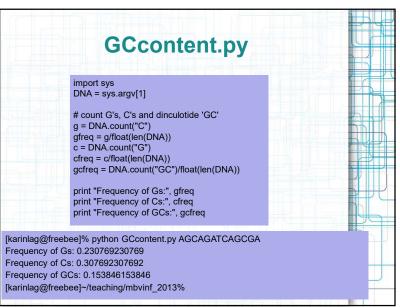
- Have this dictionary: dict1 = {"A": 1, 1:"A", "B":[1,2,3]}
- · Find out the following:
 - how many key value pairs are there?
 - add the key value pair "str": 2 to the dictionary
 - · print the value that is stored with key "str"
 - Show all values in dictionary











ORF.py import sys seq = sys.___[1] print "Sequence is " # replace all Ts with Us seq = seq. ("T","U") # find position of start codon AUG start = seq. ("AUG") # find position of stop codon UAA stop = ___.find(____) # print sequence from (including) start codon # to stop codon (excluding) print "Sequence between start and stop is ", seq[_

Print open reading frame ORF.py - Get string from command line: ATCAATGAGATTACAGAGCTAAGAC Replace all Ts with Us Find position of start codon AUG Find position of stop codon UAA Print sequence from (including) start codon to stop codon (excluding)

